

FAIR PLAY



In Fair Play, players assume the role of Jamal, a young African American graduate student, on his journey to become a renowned professor. Over the course of the game, players will interact with a diversity of people from academia who can assist Jamal with the ultimate goal of becoming a renowned professor while giving him the experiences of bias within the University setting.

CONTENT OF THE GAME

Throughout the game there are instances that exemplify several kinds of racial biases (Racial microaggressions, color blind attitude, etc.), to which the player is given a list of responses. The player must choose the best response to these biases while trying to improve relationships with the game's characters to improve his academic career.

Players will be able to understand different kinds of racial biases, and will be able to demonstrate different strategies to deal with biases which the players themselves may experience in their daily lives.

The game requires Windows XP/Vista/7+, Mac OS X 10.5+, reliable internet, and Unity Player.

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